GIULIA AUDITORE

3D CHARACTER ANIMATOR





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	EXPERIENCE	
	Feb 2025	Freelance 3D Animator for Triggerfish Animation studio (remote from Italy)
Living in	July 2025	Project: unannounced short film
Belluno, Italy		Software: Maya, SG, animbot
	Oct 2024	Mid 3D Animator for The Think Lab Media (Bilbao, Spain)
Available from	Dec 2024	Project: "Evolution" feature film
August 2025		Software: Maya, SG, animbot, Linux
	Sept 2023	Freelance 3D Animator for Giant Animation studio (remote from Vancouver)
	Apr 2024	Projects: "Evergreen Hills" (Christmas short film); "The Fairly Odd Parents! A New
		Wish" – 1st season (TV series)
		Software: Maya, SG, animbot
	Aug 2022	Mid 3D Animator at ICON creative studio (Vancouver, BC, Canada)
	Sept 2023	Project: "Alice's Wonderland Bakery" – 2nd season (TV series)
	E-F 2022	Software: Maya, SG, animbot
	Feb 2022	Freelance 3D Animator for Triggerfish Animation studio (remote from Italy)
	July 2022	Project: "Aau's Song" – Star Wars: VISIONS Volume 2 (Short film) Software: Maya, SG, animbot
	Mar 2021	Mid 3D Animator at Primal Shape studio (Turin, Italy)
	Sept 2021	Project: "FoodWizards" - 1st season (TV series)
	5cpt 2021	Software: Blender
	June 2019	Junior 3D Animator at Giant Animation studio (Dublin, Ireland)
	Feb 2021	Projects: "Remy&Boo" - 1st season, "Ninja Express" - 2nd season (TV series)
		Software: Maya, SG, Ftrack, animbot
SOFTWARE	Feb 2019	Intern 3D Animator and Layout Artist at Maga Animation studio (Monza, Italy)
Autodesk Maya	Apr 2019	Projects: "RickyZoom" - 1st season, "YoYo" - 2nd season (TV series)
Blender (animation)	1	Software: Maya, SG, animbot
ShotGrid		
Ftrack	PROJECTS	
Photoshop	2020	"STAY HOME STAY POSITIVE" open call by buda.tv and Motion Appétit
After Effects		(Project page <u>STAY HOME STAY POSITIVE</u>)
Premiere Illustrator	2019	"MAGA WANDA" Graduation movie at CSC school
Toon Boom Harmony		character design and modelling, character and props rigging, animation
		(YouTube link: "Maga Wanda" Graduation movie)
	2017	"APRIRE L'ISTITUZIONE" school project for the Piemonte region
		concept, co-direction, 2D Toon Boom animation
	224	(YouTube link: <u>Aprire l'istituzione, CSC</u>)
LANGUAGES	2015	"LOW BATTERY" Graduation movie at BigRock school
ITALIAN		3D character animation
native speaker ENGLISH		(Vimeo link: <u>Master XX - Low Battery</u>)
upper intermediate	EDUCATION	
apper meermeatee	Sept 2021	VIVO ANIMATION SCHOOL Facial acting class (online)
SKILLS	Dec 2021	VIVO ANIMATION SCHOOL-Facial acting class (online) 3-months advanced animation course
3D animation	2016	CENTRO SPERIMENTALE DI CINEMATOGRAFIA-Animation Department (Torino, Italy)
3D layout	2018	3-year degree in Animation and Filmmaking
modelling 	2014	BIGROCK (Roncade, TV, Italy)
rigging	2014	6-months computer graphics course
Work under tight pace		
Team player	2013	SCUOLA INTERNAZIONALE DI COMICS (Padova, Italy)

2014 1-year 3D sculpting course with Blender